Angle of Shot Part I

Here is the formula to calculate the distance, D, a projectile will travel when thrown with velocity v, from an initial height y_0 and an angle of trajectory θ with acceleration due to gravity of g:

$$
D = \frac{v\cos\theta}{g}\left(v\sin\theta + \sqrt{(v\sin\theta)^2 + 2gy_0}\right)
$$

To find the value of θ that maximises D when v, g and y_0 are constant, we must differentiate with respect to theta. Using a combination of the product rule and the chain rule:

$$
\frac{dD}{d\theta} = \frac{-v\sin\theta}{g} \Big(v\sin\theta + \sqrt{(v\sin\theta)^2 + 2gy_0} \Big) + \frac{v\cos\theta}{g} \Big(v\cos\theta + \frac{1}{2} (v^2\sin^2\theta + 2gy_0)^{-\frac{1}{2}} (2v^2\sin\theta\cos\theta) \Big)
$$

For the purposes of simplification, suppose that:

$$
\alpha = 2gy_0
$$

Then:

$$
\frac{dD}{d\theta} = \frac{-v\sin\theta}{g} \left(v\sin\theta + \sqrt{(v\sin\theta)^2 + \alpha}\right) + \frac{v\cos\theta}{g} \left(v\cos\theta + \frac{1}{2}\left(v^2\sin^2\theta + \alpha\right)^{-\frac{1}{2}}(2v^2\sin\theta\cos\theta)\right)
$$
\n
$$
\frac{dD}{d\theta} = \frac{-v\sin\theta}{g} \left(v\sin\theta + \sqrt{(v\sin\theta)^2 + \alpha}\right) + \frac{v\cos\theta}{g} \left(v\cos\theta + \left(v^2\sin^2\theta + \alpha\right)^{-\frac{1}{2}}(v^2\sin\theta\cos\theta)\right)
$$
\n
$$
\frac{dD}{d\theta} = \frac{1}{g} \left(-v\sin\theta \left(v\sin\theta + \sqrt{(v\sin\theta)^2 + \alpha}\right) + v\cos\theta \left(v\cos\theta + \left(v^2\sin^2\theta + \alpha\right)^{-\frac{1}{2}}(v^2\sin\theta\cos\theta)\right)\right)
$$
\n
$$
\frac{dD}{d\theta} = \frac{1}{g} \left(-v^2\sin^2\theta - v\sin\theta\sqrt{v^2\sin^2\theta + \alpha} + v^2\cos^2\theta + \frac{v\cos\theta \left(v^2\sin\theta\cos\theta\right)}{\sqrt{v^2\sin^2\theta + \alpha}}\right)
$$

Once again for simplification, suppose that:

$$
c = \frac{\alpha}{v^2}
$$

Then:

$$
\alpha = c v^2
$$

Therefore:

$$
\frac{dD}{d\theta} = \frac{1}{g} \left(-v^2 \sin^2 \theta - v \sin \theta \sqrt{v^2 \left[(\sin \theta + c) + v^2 \cos^2 \theta + \frac{v \cos \theta (v^2 \sin \theta \cos \theta)}{\sqrt{v^2 (\sin^2 \theta + c)}} \right)} \right)
$$
\n
$$
\frac{dD}{d\theta} = \frac{1}{g} \left(-v^2 \sin^2 \theta - v^2 \sin \theta \sqrt{\sin^2 \theta + c} + v^2 \cos^2 \theta + \frac{v \cos \theta (v^2 \sin \theta \cos \theta)}{v \sqrt{\sin^2 \theta + c}} \right)
$$
\n
$$
\frac{dD}{d\theta} = \frac{1}{g} \left(-v^2 \sin^2 \theta - v^2 \sin \theta \sqrt{\sin^2 \theta + c} + v^2 \cos^2 \theta + \frac{v^2 \sin \theta \cos^2 \theta}{\sqrt{\sin^2 \theta + c}} \right)
$$
\n
$$
\frac{dD}{d\theta} = \frac{v^2}{g} \left(-\sin^2 \theta - \sin \theta \sqrt{\sin^2 \theta + c} + \cos^2 \theta + \frac{\sin \theta \cos^2 \theta}{\sqrt{\sin^2 \theta + c}} \right)
$$

When D is at a maximum, the derivative of D with respect to θ is equal to zero. Therefore:

$$
\frac{v^2}{g} \left(-\sin^2 \theta - \sin \theta \sqrt{\sin^2 \theta + c} + \cos^2 \theta + \frac{\sin \theta \cos^2 \theta}{\sqrt{\sin^2 \theta + c}} \right) = 0
$$

$$
-\sin^2 \theta - \sin \theta \sqrt{\sin^2 \theta + c} + \cos^2 \theta + \frac{\sin \theta \cos^2 \theta}{\sqrt{\sin^2 \theta + c}} = 0
$$

$$
\cos^2 \theta + \frac{\sin \theta \cos^2 \theta}{\sqrt{\sin^2 \theta + c}} - \sin^2 \theta - \sin \theta \sqrt{\sin^2 \theta + c} = 0
$$

Suppose, for the purposes of simplification, that:

$$
k = \cos^2 \theta
$$

Then:

$1 - k = sin^2\theta$

Therefore with some manipulation and a messy expansion the equation can be simplified:

$$
k + \frac{k\sqrt{1-k}}{\sqrt{1-k+c}} - (1-k) - (\sqrt{1-k})(\sqrt{1-k+c}) = 0
$$

\n
$$
2k - 1 + \frac{k\sqrt{1-k}}{\sqrt{1-k+c}} - \frac{(\sqrt{1-k})(\sqrt{1-k+c})^2}{\sqrt{1-k+c}} = 0
$$

\n
$$
2k - 1 + \frac{k\sqrt{1-k} - (1-k+c)\sqrt{1-k}}{\sqrt{1-k+c}} = 0
$$

\n
$$
2k - 1 + \frac{(k-1+k-c)\sqrt{1-k}}{\sqrt{1-k+c}} = 0
$$

\n
$$
\frac{(2k-1-c)\sqrt{1-k}}{\sqrt{1-k+c}} = 1 - 2k
$$

\n
$$
\frac{(2k-1-c)^2(1-k)}{(1-k+c)} = (1-2k)^2
$$

\n
$$
(4k^2 - 2k - 2kc - 2k + 1 + c - 2kc + c + c^2)(1-k) = (4k^2 - 4k + 1)(1-k+c)
$$

\n
$$
(4k^2 + 1 + c^2 - 4k - 4kc + 2c)(1-k) = (4k^2 - 4k + 1)(1-k+c)
$$

Expanding gives:

$$
4k^2 + 1 + c^2 - 4k - 4kc + 2c - 4k^2 - k - kc^2 + 4k^2 + 4k^2c - 2kc = 4k^2 - 4k + 1 - 4k^2 + 4k^2 - k + 4k^2c - 4kc + 4k^2c - 4k
$$

Which cancels down into:

$$
c2 + 2c - kc2 - 2kc = c
$$

$$
kc2 + 2kc = c2 + c
$$

$$
kc(c + 2) = c(c + 1)
$$

$$
k = \frac{c(c+1)}{c(c+2)}
$$

$$
k = \frac{c+1}{c+2}
$$

But recall what we let k and c represent:

 $k = \cos^2 \theta$

$$
c = \frac{\alpha}{v^2} = \frac{2gy_0}{v^2}
$$

Therefore the value of θ which gives the maximum value of D is given by:

$$
\cos^2 \theta = \frac{\left(\frac{2gy_0}{v^2} + 1\right)}{\left(\frac{2gy_0}{v^2} + 2\right)}
$$

$$
\cos^2 \theta = \frac{\left(\frac{2gy_0 + v^2}{v^2}\right)}{\left(\frac{2gy_0 + 2v^2}{v^2}\right)}
$$

$$
\cos^2 \theta = \frac{2gy_0 + v^2}{2gy_0 + 2v^2}
$$

$$
\theta_{optimum} = \arccos\left(\sqrt{\frac{2gy_0 + v^2}{2gy_0 + 2v^2}}\right)
$$

Now we can consider reasonable assumptions about the nature of the shot to arrive at a reliable estimate for the optimum angle for the shot putter to throw the shot at. Since the shot is being released from headheight, which is likely to be around 6 feet, we can assume that y_0 is around 1.8m. Acceleration due to gravity at the earth's surface is given to be 9.81ms⁻². Now we can work out an estimate for v. Let us assume that the thrower can put 350 N of force into the shot. Let us also assume that they accelerate the shot for around 0.35 seconds. The mass of a standard shot is 7.26kg. Then:

$$
F = ma
$$

\n
$$
350 = 7.26a
$$

\n
$$
a = \frac{350}{7.26}
$$

\n
$$
v = at
$$

\n
$$
v = \frac{350}{7.26} \times 0.35 = \frac{245}{14.52}
$$

245

Therefore, using our assumptions, an estimate for our optimum angle is:

$\theta_{optimum} \approx 43$ -

So our approximate optimum angle to maximise the shot length is somewhere near 43 degrees.